UPCOMING MOBILE PAYMENT IN ELECTRONIC PAYMENT SYSTEM IN RETAIL STORES IN THE COIMBATORE DISTRICT

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ABSTRACT

A place of business is usually owned and operated by a shop but occasionally owned and functioned by a builder or by somebody other than a seller in which the product is sold principally to final customers. Electronic retail payment has been intended to help separate customers and corporations themselves in eliminating or plummeting approximately the glitches inherent in the settlement and payment process. Retail payments are characteristically expenditures between consumers, businesses, and community authorities. They can be usual buyer dealings. Mobile payment is a method of gainful that holds a portable expedient such as a mobile phone, a smart watch. These strategies capacity run portable folder apps or peer-to-peer mobile imbursement apps. The main aim of the study is socio-demographic factors that affect user attitudes toward Mobile Payment and their types of retail stores. To identify the Usage of Electronic Payment Methods by Customers and the benefits of mobile payments. To overcome the Challenges in Mobile Payments by the users in the stores.

Keywords: Mobile, Payments, Digital, Smart Watch, Consumer.

Introduction

A trade store is a business initiative whose primary source of selling originates from transactions. Retailing contains all the actions involved in trade goods or facilities straight to the ending buyer for particular, non-business use – Philip Kotler. The success of new electronic banking services is not only a problem of technical feasibility but also a problem of marketing and promotion efforts. This study borrows the perceived risk model from consumer behaviour and uses it as an evaluation method for new electronic banking services Simon et al (1994). Mobile payment system, in line with Shon & Swatman's definition of an internet payment system Shon and Swatman (1997). The tendency of cardinal payments has increased rapidly in current years with the growth of the Cyberspace due to the easy user-friendliness of Internet usage.

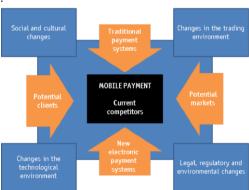


Figure 1: The Importance of Mobile Payment

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Review of Literature and Research Gap

Payment Systems- Mobile

Payment is useful for businesses who are scheduling to adopt Zon-Yau (2001) to devote research and development into an automated payment system, Van der Heijden (2002) aspects affecting the outline of internet payment organizations to a moveable setting, both client and commercial getting is extremely interdependent as each influences the other, especially during the early stages.

Hsiao-Cheng (2002) Systematic and full assessments of substitute classifications are provided mobile payment marketplace is a theme to many hypothetical circumstances, two possible disruptions in the moveable reimbursement market Ondrus & Pigneur (2005)

Successful operation of these systems depends on the cooperation of a number of stakeholders including consumers, wholesalers, economic establishments, and substructure earners Sangjo (2006) benefits and costs of the system to these stakeholders.

Several dimensions – in choice of hardware/software platform, Agarwal et al (2007) in technology and in cell phone operating systems. A valuation of Near Field Communication for upcoming transportable payment systems. Ondrus, & Pigneur (2007) more specifically for mobile payments, systematic manner the potential of NFC as an upcoming technology for mobile payments.

Mallat & Tuunainen (2008) main adoption drivers are related to the means of increasing sales or reducing the costs of payment processing, Tacchi (2008)mobile phone is a powerful consumer communication tool, and its use is constantly evolving device for sending text messages, e-mailing, and using personal (e.g., calendar) or entertainment services (eg taking pictures, listening to music). This will transform the mobile phone into a secure transactional device, working like a contactless card in a vending or point-of-sale environment, and offering payment, e-coupon, and e-ticket services. European consumers will easily adopt these new capabilities.

Sumanjeet (2009) difference between each electronic payment system by appraising their necessities, and characteristics and assessing the applicability of each system, advanced mobile payment society based on 2-D Gao et al (2009) mobile phone Weber & Darbellay (2010)Contingent on the dissimilar functionalities of mobile payments projected by Innopay (2013), mobile payments can be classified to the type of facility, the technology used Niklas Arvidsson (2014) understand consumers' attitudes on start using mobile payment services.

Regarding the condition of portable reimbursement organizations from the dealers' perspective, shown by the Spanish National Observatory of Telecommunications and Info Society ONTSI, (2015). Kapoor, Dwivedi & Williams (2015)role of three sets of innovation attributes for determining the adoption of the interbank mobile payment service IMPS; charge and interactive intention suggestively foretold the acceptance of IMPS; lastly, observability, twin, discernibility, and perilousness were originated to be the irrelevant adoption attributes for IMPS.

Apanasevic, Markendahl, and Arvidsson (2016) slow implementation of transportable payment services and acceptance of mobile payment systems on social networks Liébana-Cabanillas (2017) In order to explain acceptance have combined belief and apparent risk in the outdated TAM model. Khan et al (2017) numerous online reimbursement system services, connected safety matters, and various factors affect the adoption of online payment systems by consumers.

Implementation of mobile imbursement arrangements from the point of view and perspective of the Liébana-Cabanillas, & Lara-Rubio (2017) merchants' main factors influencing the embracing of mobile payment systems approaching a methodology involving mobile payments technologies and what is motivating them. While magnetic strip technology is being replaced, other technologies are vying for acceptance in the retail arena. Jeffus, Zeltmann, Griffin & Chen (2017) there are pros and cons to each service, but one format appears to be taking hold of the marketplace.

Consumer perception toward digital wallets has found that the study was accomplished to explore consumer awareness, perceptions, and willingness to use digital wallets. Akhila (awareness, usage, and the likelihood of means of smart phones for completing monetary transactions. The increased penetration of internet connectivity and smart phones has the number of digital wallet users.

Leng, Talib & Gunardi (2018) change payment methods in financial services, particularly those involving mobile payments that can create new channels for consumers to acquire goods and facilities using mobile phones. Luna et al (2018) factors that regulate buyer reception of Short Message Service, NFC, and QR mobile payment systems, in addition to determining the principal factors which influence the adoption of these mobile payment systems as means of payment.

Liao & Yang (2020) Mobile payments are services that use mobile devices to make payments. Tripathi (2020) and data about aspects that played a role as a barrier during the practice of the mobile payment request, investigated users assessments of the explicit attributes of the services. Choi, Park, Kim & Jung (2020) their preference structure was generated from a conjoint analysis including five service attributes.

Research Gap

Hsiao-Cheng (2002) planning to adopt or to improve an automated imbursement system, Previous research comparing the existing payment technologies Ondrus (2006 and 2007) Several studies have tried to establish whether age can be considered a determining factor in consumer attitude and behavior, by analyzing aspects such as self-perusing and automatic debiting, connected amenities Weijters et al. (2007); Phang et al. (2006),trust, flow, and satisfaction determine the Agarwal et al (2007) future mobile worms can severely compromise the security of transacting payments through a cell phone. Zhou (2013) continuation of the purpose to use mobile payments.

Objectives

- To examine how socio-demographic factors affect user attitudes toward Mobile Payment and their types of retail stores.
- To identify the Usage of Electronic Payment Methods by Customers and the benefits of mobile payments.
- To overcome the Challenges in Mobile Payments by the users in the stores.

Research Methodology

Respondents were selected from different Taluks of the Coimbatore district. This study was conducted by proportionate sampling methods. The data for the Study was gathered through a structured questionnaire. There were 135 respondents in this research study. A total of 135mobile payment users from various corners of India filled out the Questionnaire created with the help of Google forms. Various questions are asked to them to analyze their perception of the use of Mobile Payment Applications.

Analysis

Percentage Analysis

Table 1 represents the social-economic outline of the respondents; Male was highly using the e-payments. All age group people are using mobile payment applications, and a huge number of age people is 40-49 years. Post Graduate people are 31 percent of using. Rs.30,001 – Rs.49,000 this level of income people are using a high percentage of digital payments. Mobile Payment Applications users are 98 percent. Electronic Payment Methods by Customers was e-payments are high.

Category	Classifications	Frequency	Percent
Gender	Male	71	52.6
Gender	Female	64	47.4
	19-29 Years	35	25.9
	30-39 Years	21	15.6
Age	40-49 Years	46	34.1
	50-59 Years	10	7.4
	Above 60	23	17.0
	Literate	33	24.4
Education Qualification	Secondary and Higher Secondary School	22	16.3
Education Qualification	Under Graduate	38	28.1
	Post Graduate	42	31.1
	Below Rs.10,000	5	3.7
Income	Rs.10,001- Rs. 30,000	2	1.5
Income	Rs.30,001 – Rs.49,000	101	74.8
	Above Rs.50,000	27	20.0
	Single	59	43.7
Marital Status	Married	52	38.5
	Separate	24	17.8

Table 1: Demographic Profile of the Respondents

Are you using Mobile	Yes	132	97.8
Payment Applications	No	3	2.2
Retail store classifications	Store retailers	39	28.9
	Non-store retailers	35	25.9
	Retail organizations	61	45.2
Usage of Electronic	Once a day	24	17.8
Payment Methods by	Twice in week	48	35.6
Customers	Only using E-Payments	63	46.7

Cross-Tabulation

- R1-Specialty store
- R2-Department store
- R3-Supermarket
- R4-Convenience store
- R5-Discount store
- R6-Off-price retailer
- R7-Hypermarket

Table 2: Gender * Different Types of Retail Stores

Gender * Different types of Retail Stores Cross Tabulation									
			Different types of retail stores						Total
		R1	R2	R3	R4	R5	R6	R7	
Gender	Male	17	6	22	11	5	3	7	71
	Female	10	19	21	4	6	4	0	64
Total		27	25	43	15	11	7	7	135

Chi-square Tests							
	Value	DF	Asymptotic Significance (2-sided)				
Pearson Chi-square	18.786a	6	.005				
Likelihood Ratio	21.935	6	.001				
Linear-by-Linear Association	2.226	1	.136				
Number of Valid Cases	135						

There is no momentous modification between Gender and the Different types of retail stores, P-Value is 0.005. So that, proposition is rejected.

Table 3: Mobile Payment Applications and Age of the Respondents

Crosstab								
		Are you using Mobile	Total					
		Yes No						
Age	19-29 Years	35	0	35				
	30-39 Years	18	3	21				
	40-49 Years	46	0	46				
	50-59 Years	10	0	10				
	Above 60 Years	23	0	23				
Total	<u>. </u>	132	3	135				

Chi-square Tests							
	Value	DF	Asymptotic Significance (2-sided)				
Pearson Chi-square	16.656 ^a	4	.002				
Likelihood Ratio	11.548	4	.021				
Linear-by-Linear Association	.888	1	.346				
Number of Valid Cases	135						

Using Mobile Payment Applications and the age of the respondents, the sig value is .002, at the supposition is rejected.

ANOVA

Table 4: Association between the Age of the Respondents and the Benefits of Mobile Payments

ANOVA								
Benefits of	Benefits of Mobile Payments Sun Squ			Mean Square	F	Sig.		
Mobile payments	Between Groups	26.827	4	6.707	4.129	.004		
are Convenient	Within Groups	211.144	130	1.624				
	Total	237.970	134					
Security	Between Groups	10.839	4	2.710	2.807	.028		
·	Within Groups	125.487	130	.965				
	Total	136.326	134					
Variable payment	Between Groups	2.954	4	.739	1.819	.129		
modes	Within Groups	52.779	130	.406				
	Total	55.733	134					
Time-efficiency	Between Groups	4.608	4	1.152	5.389	.000		
•	Within Groups	27.792	130	.214				
	Total	32.400	134					
Pay whenever,	Between Groups	10.038	4	2.509	2.186	.074		
wherever	Within Groups	149.222	130	1.148				
	Total	159.259	134					
Ease of paying	Between Groups	2.933	4	.733	3.094	.018		
	Within Groups	30.801	130	.237				
	Total	33.733	134					
Management of	Between Groups	3.069	4	.767	1.120	.350		
expenses	Within Groups	89.034	130	.685				
	Total	92.104	134					
Deals and offers	Between Groups	16.874	4	4.219	2.688	.034		
	Within Groups	204.059	130	1.570				
	Total	220.933	134					

There is no momentous difference between the age of the respondents and the benefits of mobile payments, the factors are Mobile payments are Convenient, Security, Variable payment modes, Time-efficiency, pay whenever, wherever, Easy of paying, Management of expenses, Deals, and offers. Management of expenses, Pay whenever, wherever, and Variable payment modes these three variables have accepted the hypothesis.

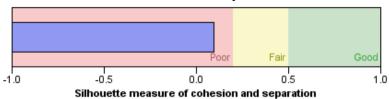
Two-Step Cluster

Figure 2: Challenges in Mobile Payments and Different Types of Stores

Model Summary



Cluster Quality



Correlations

- P1- Cash
- P2- Cheque
- P3- Credit Card
- P4-Debit Card
- P5- Telephone
- P6- Banking PC Banking
- P7- Internet Banking
- Significant-Sig. (2-tailed)

Table 5: Relationship between the between Gender and the Payments Methods of the Respondents

	Correlations								
		P1	P2	P3	P4	P5	P6	P7	Gender
P1	Pearson Correlation	1							
	Sig.								
P2	Pearson Correlation	.477**	1						
	Sig.	.000							
P3	Pearson Correlation	.254**	.297**	1					
	Sig.	.003	.000						
P4	Pearson Correlation	.062	.035	.210 [*]	1				
	Sig.	.473	.683	.015					
P5	Pearson Correlation	.181 [*]	.095	.158	.102	1			
	Sig.	.036	.273	.067	.239				
P6	Pearson Correlation	001	034	.038	.083	.030	1		
	Sig.	.989	.696	.661	.341	.728			
P7	Pearson Correlation	008	122	126	.011	086	.200*	1	
	Sig.	.924	.157	.144	.902	.321	.020		
Gender	Pearson Correlation	.096	.068	.159	.072	.252**	055	.024	1
	Sig.	.268	.432	.066	.404	.003	.525	.785	

Suggestions and Conclusions

The main contribution of this paper is in addressing upcoming mobile payment in automated compensation systems in retail stores'organizational acceptance of innovation, which is insufficiently addressed by previously implemented research in the mobile payment and retailing domains. Another contribution is an estimation of the main drivers and obstacles for retailers to accept mobile payment services. Finally, the paper grants an investigation and explanation of current mobile payment bazaar movements associated with results pragmatic for retail in the Coimbatore district. The findings of the explorer high points that receiving a mobile payment facility depends on the ability of mobile payment earners to build networks of both retailers and consumers simultaneously. The upcoming electronic payments contain biometrics, contactless cards, and wearable technology.

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